

# 12 – Git basics

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**Scientific Programming in Python (2024)**

<https://atticlectures.net/scipro/python-2024/>

## linsolver

- Program package for solving linear system of equation
- It should offer the Gaussian-elimination method (LU-decomposition)
- It should **read data** either from file or from console and write results to file or to the console
- It should have an **automatic test framework** for unit tests
- It should be well **documented** and **cleanly written**.

**Note:** This project serves **didactical purposes only**, the optimized routines of SciPy should be usually used to solve a linear system of equations.

# Let's start to develop!

## Create the project folder

- Open a konsole (Linux, Mac) / Git Bash (Win)
- Initialize the right conda environment (scipro)
- Make a new directory (folder) "SciPro"

```
mkdir SciPro
```

- Change to the directory "SciPro"

```
cd SciPro
```

- Make the (new) directory "linsolver"

```
mkdir linsolver
```

- Change to the project directory "linsolver"

```
cd linsolver
```

## Add initial content to the project

- Download the two project files and put them into the project folder

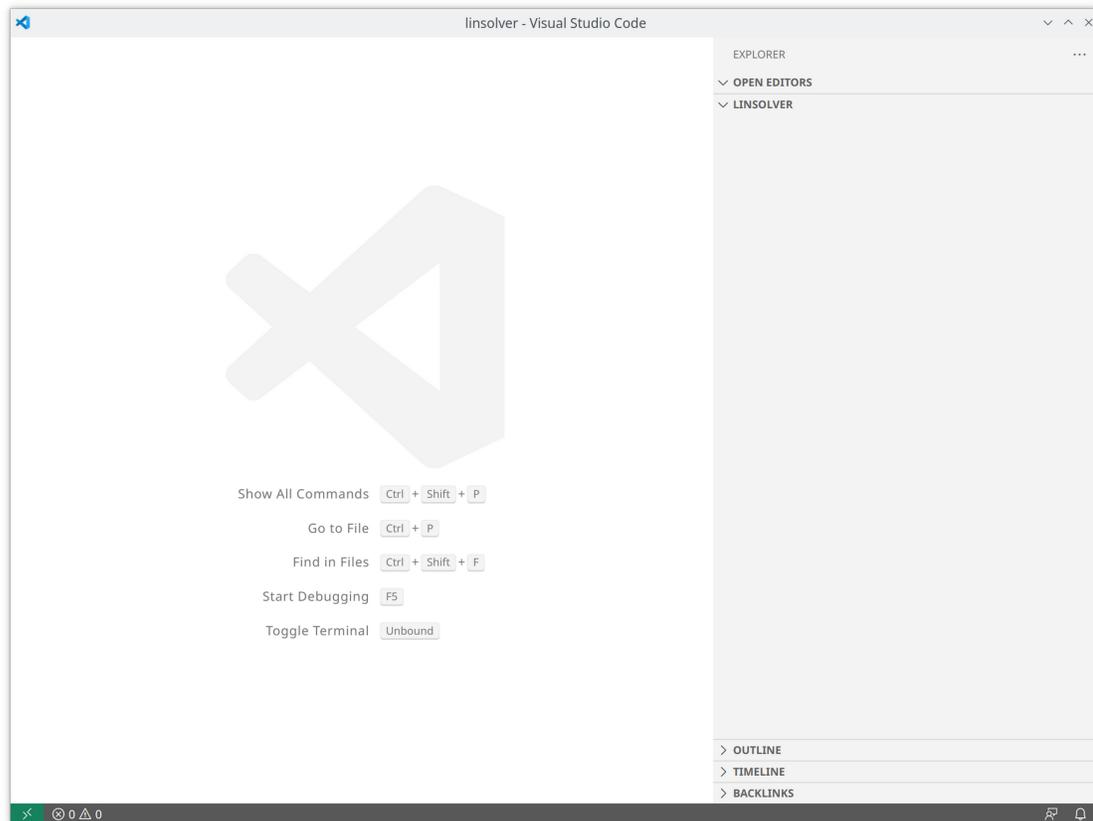
```
solvers.py
```

```
test_solvers.py
```

# Let's start to develop!

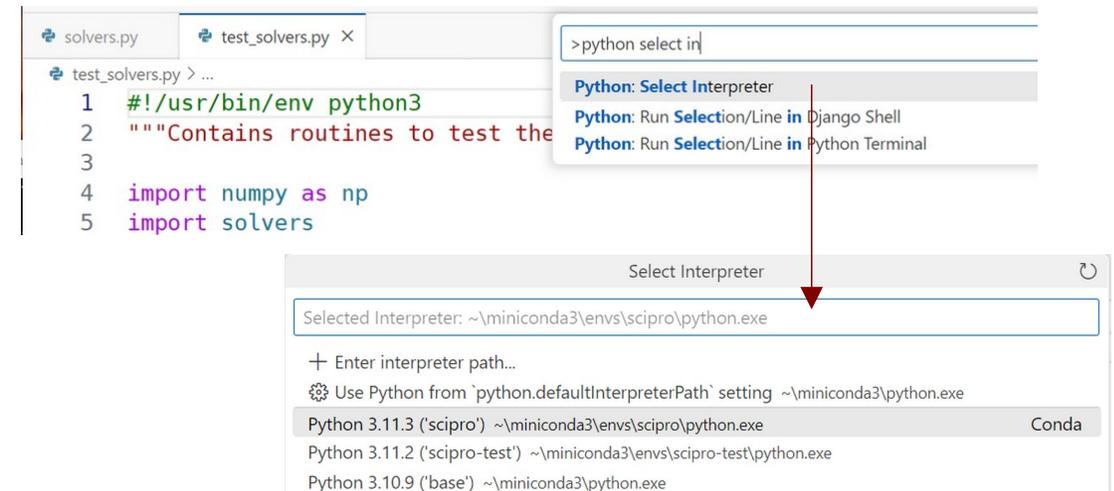
## Start VS Code from the project folder

`code .`  Pass the current directory as argument



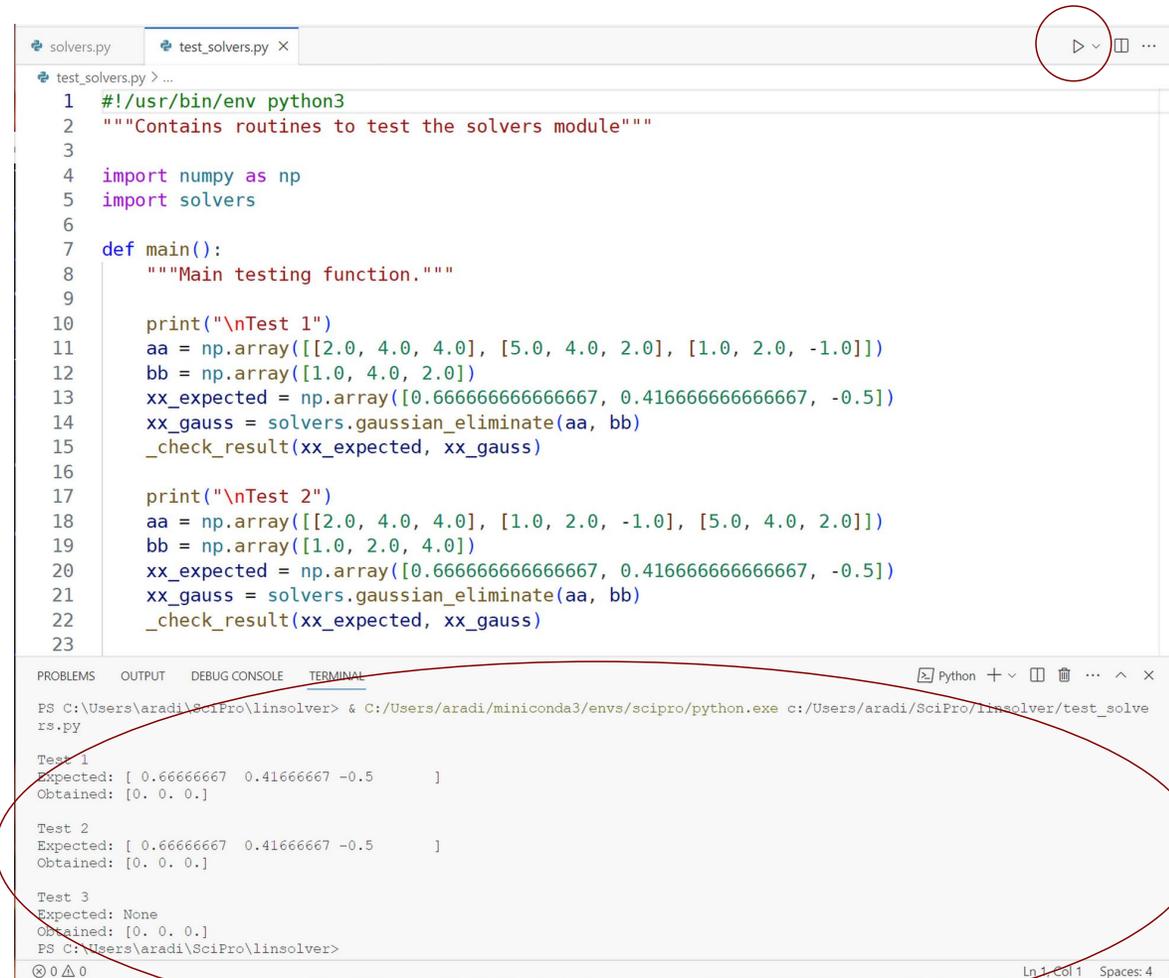
(your editors appearance might differ slightly)

- Open the two Python files and inspect them (**Ctrl-P** opens the file search menu)
- Select the Python Interpreter from your Conda environment (**Ctrl-Shift P** opens the command palette)



# Let's start to develop!

- Run `test_solvers.py` from within your IDE



```
test_solvers.py > ...
1  #!/usr/bin/env python3
2  """Contains routines to test the solvers module"""
3
4  import numpy as np
5  import solvers
6
7  def main():
8      """Main testing function."""
9
10     print("\nTest 1")
11     aa = np.array([[2.0, 4.0, 4.0], [5.0, 4.0, 2.0], [1.0, 2.0, -1.0]])
12     bb = np.array([1.0, 4.0, 2.0])
13     xx_expected = np.array([0.666666666666667, 0.416666666666667, -0.5])
14     xx_gauss = solvers.gaussian_eliminate(aa, bb)
15     _check_result(xx_expected, xx_gauss)
16
17     print("\nTest 2")
18     aa = np.array([[2.0, 4.0, 4.0], [1.0, 2.0, -1.0], [5.0, 4.0, 2.0]])
19     bb = np.array([1.0, 2.0, 4.0])
20     xx_expected = np.array([0.666666666666667, 0.416666666666667, -0.5])
21     xx_gauss = solvers.gaussian_eliminate(aa, bb)
22     _check_result(xx_expected, xx_gauss)
23
```

```
PS C:\Users\aradi\SciPro\linsolver> & C:/Users/aradi/miniconda3/envs/scipro/python.exe c:/Users/aradi/SciPro/linsolver/test_solve
rs.py

Test 1
Expected: [ 0.66666667  0.41666667 -0.5      ]
Obtained: [0. 0. 0.]

Test 2
Expected: [ 0.66666667  0.41666667 -0.5      ]
Obtained: [0. 0. 0.]

Test 3
Expected: None
Obtained: [0. 0. 0.]
PS C:\Users\aradi\SciPro\linsolver>
```

Terminal output

If you get various error messages about connection to pylint in Code, install pylint (we'll need it later anyway):

```
conda install pylint
```

# Let's start to develop!

- Run “test\_solvers.py” from the command line  
(in a command line window, where Conda had been already activated)

```
python test_solvers.py
```

 Windows

```
python3 test_solvers.py
```

 Linux

```
(scipro)
aradi@virtwin MINGW64 ~/SciPro/linsolver
$ python test_solvers.py

Test 1
Expected: [ 0.66666667  0.41666667 -0.5      ]
Obtained: [0. 0. 0.]

Test 2
Expected: [ 0.66666667  0.41666667 -0.5      ]
Obtained: [0. 0. 0.]

Test 3
Expected: None
Obtained: [0. 0. 0.]
(scipro)
aradi@virtwin MINGW64 ~/SciPro/linsolver
$
```

The project apparently needs some development ...

- Before you change anything, the project should be set under **version control**

# Typical scenario with version control

## Scenario

- New project is started
- Program tested, everything works OK
- New functionality is added
- **Suddenly, something does not work as supposed, although it was working before** (note: testing framework apparently not satisfactory)

## Solution work-flow with version control

- **Go back in history** to the last revision (evtl. by bisection), until a correctly working version is found
- **Inspect the changes** introduced in the snapshot (commit) and find out the reason for the failure
- **Fix the bug** in the most recent program version

## Main tasks

- Document **development history** (store snapshots of the project)
- Help **coordinating multiple developers** working on the same project
- Help **coordinating** development of **multiple versions** of a project

## Centralized VC (CVS, Subversion, ...)

- Central server stores history database
- Developer must have connection to the server for most operations (especially for commits, checkouts or browsing history).

## Distributed VC (Git, Mercurial, ...)

- Every developer has a **local copy of the full development history**
- Most operations do not require network connection (except synchronization between developers)

# Introduce yourself to git

- Enter your name and email address (needed for the logs)

```
git config --global user.name "Bálint Aradi"  
git config --global user.email "aradi@uni-bremen.de"
```

- Specify standard tools to be used

```
git config --global core.editor YOUR_EDITOR  
git config --global diff.tool meld
```



- **--global** stores option globally, otherwise they apply to current project only
- Global options are stored in the `~/.gitconfig` file
- Current options can be listed with **--list**

```
git config --list
```

**Windows** notepad

**MacOS** nano

**Linux**

- nano
- gedit / kate / featherpad / leafpad
- vim, emacs (if you know what you're doing...)

# Create a repository

- Initialize a repository in the project directory

```
cd ~/SciPro/linsolver/  
git init  
    Initialized empty Git repository in [...]/SciPro/linsolver/.git/
```

- **Files within the project directory** can be placed under version control
- Files within the `.git` directory should not be changed manually
- When copying project directory recursively (including the `.git` subdirectory) the entire revision history is copied

# Put files under version control

```
git status
```

```
On branch main
```

```
No commits yet
```

```
Untracked files:
```

```
(use "git add <file>..." to include in what will be committed)
```

```
  __pycache__/
```

```
  solvers.py
```

```
  test_solvers.py
```

```
nothing added to commit but untracked files present
```

```
(use "git add" to track)
```

# Put files under version control

```
git add solvers.py test_solvers.py ←
git status
On branch main

No commits yet

Changes to be committed:
  (use "git rm --cached <file>..." to unstage)
    new file:   solvers.py
    new file:   test_solvers.py

Untracked files:
  (use "git add <file>..." to include [...])
    __pycache__/
```

- Puts files under version control and makes a snapshot of their current state (**stage**)
- Staged files are written to the database at the next commit

# Ignoring files

- Files that should not be version controlled can be listed in `.gitignore` in the project directory

```
YOUR_EDITOR .gitignore
git add .gitignore
git status
On branch main

No commits yet

Changes to be committed:
  (use "git rm --cached <file>..." to unstage)
    new file:   .gitignore
    new file:   solvers.py
    new file:   test_solvers.py
```

→ `__pycache__`

- The `.gitignore` file should be also placed under version control

# Commit staged files

- When commit is issued, staged files (in their staged state) are written to the database

```
git commit ←
```

```
[main (root-commit) 5270fa1] Kick off project  
3 files changed, 58 insertions(+)  
create mode 100644 .gitignore  
create mode 100644 solvers.py  
create mode 100644 test_solvers.py
```

Opens editor

Write log message  
("Kick off project"),  
save & exit

```
git status
```

```
On branch main  
nothing to commit, working tree clean
```

# Checking project history

- Show project history:

```
git log
commit 5270fa191b5cbe7a83e4b1e3d406c37793e4b27a (HEAD -> main)
Author: Bálint Aradi <aradi@uni-bremen.de>
Date:    ...

    Kick off project
```

- Individual commits are identified by **hash checksums**
- Checksums can be shortened as long as they are unambiguous
- **--oneline** option gives a short summary of the log messages (shows also shortened checksums)

```
git log --oneline
5270fa1 (HEAD -> main) Kick off project
```

# Checking project history

- Revision history and log messages are shown in **reverse time order**

```
commit 2a3186299e14575a40b870cc3f8eb21c1e886809
Author: Bálint Aradi <aradi@uni-bremen.de>
Date:    ... [earlier]
```

Add readme file

```
commit 04d386638495386aa29ee99e4928aad2e7731f39
Author: Bálint Aradi <aradi@uni-bremen.de>
Date:    ... [later]
```

Add first stub files

- If history is longer than a page, it is shown page-wise via the **default pager** (e.g. less)

Navigation: **[Page Up/Down]** Move up/down  
**q** Quit

# Git-workflow

- Set up git global for your account

```
git config --global ...
```

- Set up the repository for your project

```
git init
```

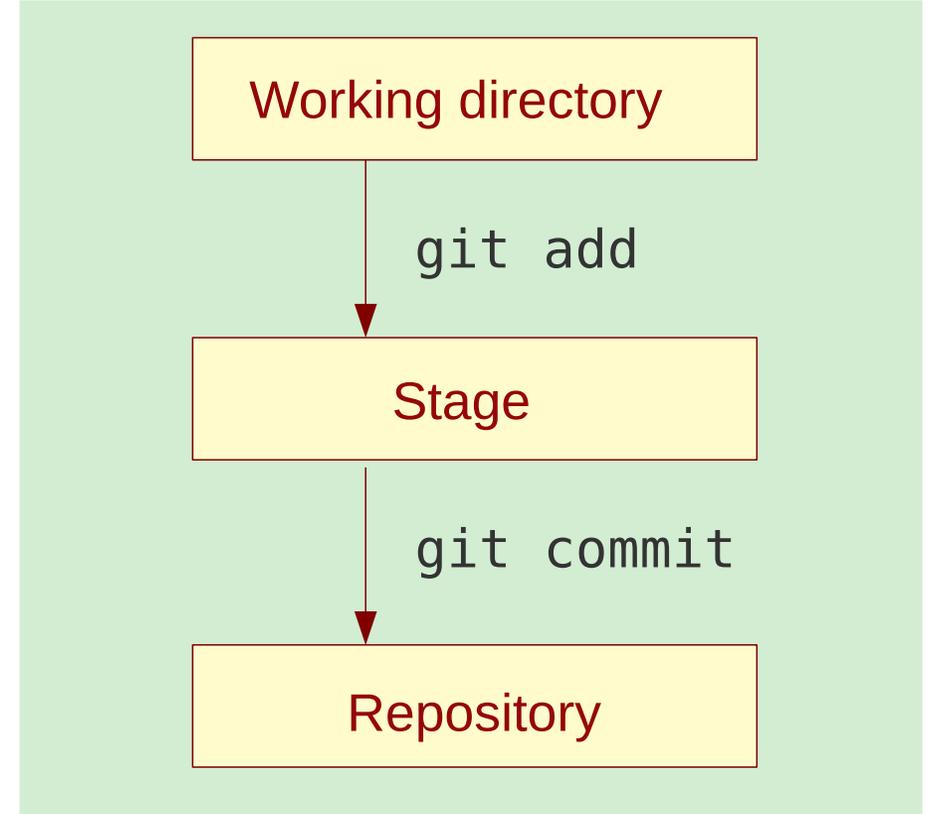
- Edit files in your project

- Stage files / changes

```
git add ...
```

- Commit staged changes into repository

```
git commit ...
```



- It is possible to stage all changes in all files which are already under version control:

```
git add -u
```

## Some git remarks

- Changes should be committed, if implementation of a feature is finished
- Development history should be easy to follow based on the log messages
- Changes within a commit should be small enough so that a developer can easily follow and understand them.
- Log messages should contain a **short sentence** (max. 50-60 chars), **optionally followed by an empty line and a more detailed description.**  
(See for example: [How to Write a Git Commit Message](#))

```
Implement LU-decomposition with back substitution
```

```
LU-decomposition is implemented without permutation. Check  
for linear dependency is not implemented yet.
```

- Short (one-liner) log messages can be passed on the command line

```
git commit -m "Add first stub files"
```