

Cheat sheet: Control structures

Branching

```
if Condition1:  
    Code1  
elif Cond2:  
    Code2  
...  
else:  
    DefaultCode
```

Loops

```
for loopvar in iterable:  
    loop code  
else:  
    executed if all items in iterable  
    consumed
```



```
while condition:  
    loop code  
else:  
    executed if condition became False
```



```
continue    Back to loop header and  
              reevaluate / consume next  
break      Leave loop
```